



## Grace & Grit Futurity and Derby – Rules

1. Completion of the online entry form indicates acceptance of all rules and regulations of the event by the person named in the entry.
2. Grace & Grit committee members have the right to waive service to anyone for any reason.
3. Order of go will be drawn for the 1<sup>st</sup> long go and reversed for the 2<sup>nd</sup> long go for all categories. Showdown Sunday will have a randomized new order of go for both futurity and derby.
4. Any questions or disputes which may arise during the event that are not previously covered in the rules are at the discretion of the committee members and their decisions are final.
5. The committee will not tolerate any abuse of people or animals on site throughout the event dates. You will be asked to leave, and no refunds will be provided.
6. The dress code is a long sleeve collared shirt, cowboy boots, and a cowboy hat or helmet for each day. This will be enforced for all futurity, derby, open, and youth. We would love it if our peewees would participate as well!
  - a. **Anyone 17 and under as of January 1st, 2026, is required to wear a helmet when on horseback at all times throughout the weekend. This includes competition, time onlies, warm up, and being on horseback inside or outside of the arena. If you are caught without a helmet, you will be charged a \$100 fine which is**

**required to be paid in full prior to your next run. This can put our insurance at risk, so we ask all riders to be respectful of this rule.**

## CHECK-IN

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6. **The Office will open Thursday at 4PM, Friday & Saturday at 8AM.**
7. All riders must check in with the office 1 hour prior to their first go-round with no exceptions. Making a run without checking in will result in disqualification of that run.
8. **All futurity/derby horses** must be checked in and stamped with a number at least 1 hour prior to first go.

## GROUNDS

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9. No self-penning is allowed anywhere on site.
10. A \$100 fine will be issued to any person keeping their horse in a stall that is NOT registered in that person's name. Horses must be in stalls that are registered to their owner. No swapping will be allowed without the approval of a committee member.
11. Hay cannot be fed from the ground anywhere outside of a stall. Anyone feeding without a hay-net or bucket in the parking lot or in the arena will be fined \$50. It is important we keep the grounds tidy.
12. Anyone who has purchased a stall or has their name assigned to a stall is responsible for ensuring the stall is properly cleaned before departing the event. Stalls must be completely cleaned out and manure hauled to the designated areas! **Absolutely NO manure piles are to be left in the alleyway.**

### FUTURITY/DERBY

13. Futurity – Open to horses that are foals as of 2021 or younger (5 and under). In order to enter the futurity a horse cannot have competed in a barrel race before November 15th of 2025, not including time onlies and exhibitions. Riders of any age are allowed to enter.
14. Derby – Open to horses that are born between 2018-2021 (8 and under) and may compete in multiple years as long as they are within the age category. A horse may not enter the derby if they are entered in the futurity. Riders of any age are allowed to enter.
15. Futurity and Derby will compete in **two long-gos** with payout. Prizes will be awarded based on the average and **the top 15** in the average will return to compete in the Showdown Sunday short-go.
16. For futurity/derby competitors, a photocopy of the front and back of registration papers of registered horses **or** a veterinarian's affidavit in the case of grade horses must be uploaded or presented to the committee upon registration.
17. If a horse qualifies for the short-go and cannot run in the short-go the horse will be given a no time. No substitutions will be allowed.
18. In the event of a tie for the last qualifying position for Showdown Sunday, in either the futurity or derby, both riders will be brought back to compete.

## RUNS

19. A knocked barrel will result in **no time** in the open, youth, and peewee categories. Each knocked barrel in the futurity/derby categories will result in a 5 second penalty added to the time.
20. A maximum of 3 calls will be made by the announcer at the gate. If the horse/rider team fails to show up in the arena by the third call, they will be disqualified for that go round with no refund of fees.
21. Holding pens will be set up to start your run, you may circle within the holding pen, but no additional tracks (beyond the cloverleaf pattern) can be made once you are past the timers. Any schooling on the pattern will result in a disqualification.
22. If the horse breaks the pattern or stops forward motion at any time once past the timers you are required to exit the arena immediately.
23. An electric timer will be used for all runs and each run will be timed to the 1000<sup>th</sup> of a second.
24. There will be no reruns given if a horse should fall, is pulled up by the rider, or if a contestant's equipment malfunctions.
  - a. Reruns are allowed only at the discretion of the committee if requested under circumstances not mentioned in the rules.

## PRIZES/MONEY

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25. In the event of a tie for prizes in the average for youth, open, futurity, or derby a coin will be tossed in the presence of both competitors.
26. In the event of a tie for money on either day of the long gos for youth, open, futurity, or derby the sum of the money will be split 50/50 between the competitors.
27. You must be present to accept your prize. If you are not able to be present and have not previously discussed this with the committee the prize will be rolled down to the next contestant. Having someone else accept your prize must be approved by the committee prior to the ceremony.
28. You do not have to be present to accept money won.

## ENTRIES

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**Any fines still owing from the 2025 event MUST be paid before the contestant can run!**

29. No buyouts or selling of spots are permitted for any contestants.
30. Refunds will not be provided for futurity/derby entries.
31. Refunds will be accepted until May 31<sup>st</sup>, 2026, for Open, Youth, and Peewee contestants with the exception of the admin fee.
32. Payment must be made upon entry. Split payment is allowed with 50% due at the time of entry starting March 22, 2026, and the remaining 50% due by May 15<sup>th</sup>, 2026.

33. Futurity/Derby Entries will be accepted until May 15<sup>th</sup>, 2026. Anyone entering following this date will be charged a \$50 late fee.
34. Futurity/Derby can roll to open and/or youth. Open and Youth **CANNOT** roll to Futurity and Derby. Youth must roll their time to open if they wish to enter both divisions.
35. Open, Youth, and Peewee entries are open until May 31<sup>st</sup>, 2026. Split payment is no longer permitted following May 15, 2026, and fees must be paid in full upon entering.
36. Substitutions will be accepted for unsoundness, injury, or death of a horse. A veterinarian affidavit will be required if a committee member is not able to witness the reason for substitution **in person**. Photos/videos will **not** be accepted as proof of requiring a substitution. An owner may not substitute for a horse that is already entered in the race (ie. a horse cannot compete against itself). The new horse must be checked in (with registration papers if Futurity/Derby) at least 1 hour prior to the 1<sup>st</sup> go and a \$50 fee must be paid in full at this time. **There will be no horse substitutions allowed for the Showdown Sunday Short go.** In the event a horse is unable to compete in the showdown, the 16<sup>th</sup> average winner will take his/her place and so forth.
37. Substitutions for a rider are only allowed at the discretion of the committee. If approved, the substitution fee of \$50 must be paid before the run.

## Fees

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**Admin fees:** A varying percentage that will **not** exceed 20% will be taken upon your entry to pay for office fees, photographer, arena rental, livestream, announcer, etc.

**Futurity/Derby:** A \$350 fee will be charged. This covers both long gos. The top 5 in the average will receive prizes. The top 15 in the average will return for Showdown Sunday.

*No additional fees will be charged to those who qualify for Showdown Sunday*

**2D Sidepot (futurity/derby):** \$50/horse for both days. This will be run on a 1 second split for each long go

### **F/D Payout**

**1<sup>st</sup> and 2<sup>nd</sup> long-go** – 25% of total prize money per day as well as 25% of total added money/day

30 or less entries: Pays to 4 places in each long go.

31-60 entries: Pays to 6 places in each long go.

60 or more entries: Pays to 8 places in each long go.

Average – prizes only

**Showdown Sunday** – 50% of total prize money as well as 50% of total added money. Payout to the top 3.

**Open:** A \$170 fee will be charged. This covers both long go's. This will be a 4D race ran on a 7/10<sup>ths</sup> second split. The top 5 in the 4D average will receive prizes.

**Youth:** A \$130 fee will be charged. This covers both long go's. This will be a 3D race ran on a 1 second split. The top 3 in the 3D average will receive prizes.

***Youth competitors must be 17 or under as of January 1<sup>st</sup>, 2026.***

**Peewee:** A \$20 fee will be charged for peewee entries with the entirety going to admin fees. Peeweess will each be awarded a prize but will not be competing for cash. This is for one run only.

***Peewee competitors must be age 10 or under as of January 1<sup>st</sup>, 2026***

***\*\*Entry fees cover your entry for both days of the chosen category. If you choose to only run on one day that is at your discretion, but you will only be eligible for day money and not for the average prizes or Showdown Sunday in the case of futurity/derby. No partial payments or refunds will be allowed if you decide to run one day\*\****